



I-75 RACEWAY

2024 GENERAL RULES

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The race director shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his/her opinion does not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final.

General Rules.

- I-75's # 1 rule is to HAVE FUN
- It is mandatory for all persons entering a restricted area of the track to read and execute all pertinent waivers and releases.
- These rules/regulations set forth do not serve as express or implied warranty of safety.
- I-75 Raceway is not responsible for damage to any vehicles or personal property while vehicles or personal property is on the raceway property.
- The pit area has a 5 mph maximum speed limit.
- A race car can only compete in one division per night (Example? You can not race the same car in Sportsman and Limited Late Model in the same night).

- A driver may not move up in class and then back down at any time in the season except for special events and at the discretion of the track.
- You may run 2 different cars in 2 different classes but you will need to purchase two (2) arm bands.
- All minors must be signed in.
- ATVs are allowed in the pit area. All ATVs must adhere to all pit speed limits and safety regulations set forth by I-75 Raceway. NO PERSON UNDER THE AGE OF FOURTEEN (14) shall operate ANY ATV on raceway property. Anyone operating outside these guidelines will forfeit their ATV privileges and said ATV will be impounded for the night.

Transponder Scoring.

- I-75 utilizes transponder scoring.
- All drivers must sign-in and obtain their scoring transponder at the sign-building located beside the pit concession stand, no later than 15 minutes before the drivers meeting, any drivers arriving after the sign-in cut off time will not be allowed to draw for position.
- All transponders must be securely fastened to the right-rear axle tube on all race vehicles. The transponder must be facing downward and have an unobstructed view of the ground. Any car without a transponder will not be scored or paid. Late Model classes will run transponders on left front.

Personal Conduct.

- Firearms are STRICTLY PROHIBITED ON I-75 raceway property except for working security and law enforcement personnel.
- No alcoholic beverages or controlled substances are permitted anywhere on raceway property. Offenders are subject to suspension from the property.
- Abusive language, fighting or physical abuse will not be tolerated. Offenders are subject to suspension from raceway property, monetary fines and/or arrest.
- Any driver exiting race car on the racetrack unless directed to do so by a track official or in response to an emergency is subject to disqualification, no exceptions.
- All drivers are solely responsible for the conduct of their crew members.
- Injuries incurred on raceway property must be reported to the office prior to leaving the premises. Failure to do so will result in denial of insurance claims.
- Any driver, or anyone associated with a driver who comes to race control during a race to dispute a call will result in said driver being disqualified from that night's event.
- Victory Lane is an area for celebration. If you are not associated with any of the persons in the Victory Lane area you do not belong there. Yelling, cursing or otherwise disrespectful behavior will not be tolerated in victory lane.

Race Procedures.

- Crew members are not permitted beyond the pit wall at any time for any reason. Any driver who allows crew and/or fans to stand on track entrance ramp will be disqualified.
- I-75 Raceway personnel will perform bodywork or pull metal during a heat race event
- Once a feature has started any car that leaves the track can not return to the track until the next caution
- Equipment not conforming to specifications stated herein may be impounded by the track. All race cars are subject to inspection by tech official at any time. Any vehicle deemed illegal will not be allowed to compete and will not receive refunds.
- All drivers must be staged and ready to compete in their scheduled event. Any driver late for qualifying will qualify last and receive only 1 lap of qualifying.
- The weight claim of the race car must be posted on bottom of LEFT side A pillar before race car crosses the scales. Failure to have weight posted will result in disqualification. Only ONE (1) weight number can be visible. If multiple numbers are visible, car will be deemed light and disqualified.
- At the conclusion of heat races and features the top 3 finishes MUST cross the scales. Any car entering their personal pit area before crossing the scales will be disqualified. The top 3 qualifiers will be announced on the receiver, if you're unsure, go across the scales to be safe. Report to Tech Areas as directed by Tech Man.
- In the event the track holds qualifiers to weight after qualifying, the top number of qualifiers held will be sent to the staging area to weigh after. Those falling out of the top number of qualifiers will be released. Any car with soft tires or light weight will have their times disallowed.
- Any qualifying car deemed with a soft tire or incorrect weight or parts at the scales before or after qualifying will be illegal and times not count. That driver will start in the rear only if corrections are made to make the car legal.

Qualifying Procedure.

- All qualification will take place via transponder scoring. Cars will line up on the chute and race control will instruct qualifiers.
- The track reserves the right to bundle qualifying with hot laps in certain situations. In this event, it will be announced during the drivers meeting. Any division(s) with hot lap qualifying will be placed into groups of 5 and all drivers MUST hot lap qualify with their assigned group. Each session will be 5 laps in length, with the fastest lap time of each driver being recorded. All drivers will be guaranteed 5 green flag laps. Laps will begin counting when race control announced the field is green starting with the "leader" of the group.
- The track reserves the right to invert qualifiers.
- Any driver winning 3 regular paying features in a row will start no better than 5th position in their next feature attempt. If said driver wins consecutively thereafter, driver will start no better than 9th position and so on.

- ****** All events are scored in relation to the race leader. All scoring decisions made by the transponder system are final. If you feel the results are not correct, you have 1- minutes to lodge a question after the results are posted. Once results are confirmed, they are final.
- In order for a driver to be listed as starting the feature and receiving money for starting the feature, all drivers must take the initial green flag and complete 1 lap for their respective feature.
- Any visual protest must be performed at least 15 minutes before the feature.

On Track.

- All drivers are responsible for understanding the following flag signals:
 - **Green Flag** -- Begin and maintain race pace
 - **White Flag** – 1 lap to go
 - **Black Flag** – Exit to pit area immediately
 - **Red Flag** – Danger—Stop Immediately. Stay in car unless instructed to exit or in response to an emergency. Do not roll until instructed by an official or via raceceiver.
 - **Yellow Flag** – Caution. Slow down. Listen for instructions on raceceiver.
 - **Blue Flag with Yellow Cross (Layover Flag)** – Allow lead cars to pass. Any driver being shown the layover flag must hold your line. Any driver failing to heed the layover flag for two (2) consecutive laps will no longer be scored and will receive no money at payout.
 - **Checkered Flag** – End of race.

Caution Calls.

- When the caution flag is displayed, all cars must slow to a safe speed and always remain within 5 car lengths of the car ahead. At the discretion of the race director, the offending driver and/or drivers may be started at the rear of the field. All other cars will restart in the running order of the last completed green flag lap. Any cars stopping on the track to argue with an official over a call is subject to be sent to the rear or to the pits at the race director's discretion. If you are challenging a scoring position, pull alongside the car you believe you should be ahead of until instructed where to line up. When instructed, you must immediately line up where instructed.
- During features only drivers that feel they have a tire run, mechanical issue, or damage are permitted to stop at the top of the track in turn 2 (also known as The Body Shop). Unless otherwise instructed, all drivers with concerns must only stop in Turn 2. This will not be the place to argue a call.

During A Race.

- Any driver with mechanical issues is asked to be courteous and try to pull off the raceway for the race to stay green. It's understood that can't always be helped. However, if it's in your power, please do so. We can also help guide you on the raceceiver.

- Any driver that pulls into the infield to allow the race to continue under green must always stay belted into the car with all safety gear in place and may not re-enter the race under green. If the car is in harm's way, a caution will be thrown. If the car is not in danger, we will continue the race.
- Any car slowing to an unsafe pace which brings out a caution is subject to being charged with the caution. This includes if the driver accelerates after the caution is thrown.

After A Race.

- After the checkered flag has been displayed, all cars are to stay in or near the racing groove – no searching for mud weight.
- After the checkered flag has been displayed, race control will announce top 3 finishes, who will be required to cross the scales and begin the tech process. If you're unsure cross the scales anyway.

Starts and Restarts.

- Starting lap will not be considered complete until the leader plus 2 cars have crossed the scoring loop for a full lap.
- Drivers will only be paid if they take the initial green flag for their feature and complete one (1) lap.
- All race cars must remain in double file formation until the green flag flies. When the green flag flies you are to accelerate whether you like the start or not. If the start is bad, the caution will be thrown on the backstretch. If you fail to take off or do not continue accelerating until you pass the flag stand, you will be sent to the rear, no exceptions. Race control will alert all drivers immediately on raceceiver if the start is bad and will alert drivers of caution being displayed on backstretch. This is to allow all cars to slow to a cautious pace without running over each other. All cars must quickly get line back up and will be coming to the one to go signal at the line the next time by.
- If one (1) lap is not completed, all cars retain their original position. Any car going into the pit area during this caution that returns to the track will restart in the rear, no exceptions.

Jump Starts.

- The front row starters must remain in an even, side-by-side formation until they reach the immediate vicinity of the white chalk line in Turn 4. Neither car is permitted to fire until both cars are even at the white line.
- Front row cars will be moved back one (1) row after a second (2nd) start attempt fails. Third (3rd) attempt at green will have the second (2nd) row moved up. Jump restarts will be called back at the discretion of race control.

Jumping The Restarts.

- Any driver deemed to have jumped the restart will be penalized three (3) positions at the next caution or end of the race, whichever comes first.

Restarts.

- If one (1) lap has not been completed, cars involved will retain position unless you go to the pit area or leave the track. If you do go the pit area or leave the track, you will start at the rear.
- Single File Restart. If single file restarts are utilized the leader must set and maintain his/her pace prior to reaching Turn 2 when given the one to green instruction.

Dixie Style Double File Restart. If Dixie-style double file restarts are utilized, the leader will be in his/her own row. The 2nd place driver will be instructed nearing the one to green signal to choose his/her line. The 2nd place driver may choose inside or outside and must line up in that respective position behind the leader. All remaining drivers must follow suit in outside crisscross pattern.

- If Dixie Style Double File restarts are utilized at the beginning of the race night, race control has the sole discretion to revert to single file restart at any time, for any reason.

Penalties.

- Any driver or crew member who enters another driver's pit will be deemed the aggressor. Drivers are responsible for their crew members' actions.
- If the incident occurs away from either party's pit area, all members involved may be deemed the aggressor.

Rough Driving & Physical Contact Penalties.

- Will be evaluated and handled on a case by case basis.

Protest Procedure.

- VISUAL PROTEST IN ALL CLASSES WILL BE \$50.00. I-75 Raceway will retain 100% of this money. Visual protest is only allowed after heat races or qualifying.
- Only top three (3) finishers in the feature event will be allowed to protest and must have finished on the lead lap.
- Protesting driver must lodge a protest before leaving the scale and within ten (10) minutes of the end of the feature event.
- A protested driver may counter protest.
- Any driver that refuses to tear down will be deemed illegal and will forfeit all monies and points for that event.
- During a protest and/or tear down all technical specifications will be inspected and enforced.
- Only one (1) crew member and the driver will be allowed in the tech area unless granted permission by the Tech Inspector.
- Tear down will take place during the night of the event or as stated by Tech Inspector. All monies will be held until tear down is completed or decision is made.
- Crate motors must be SEALED. If required, all crated motors will be teched by the GM tech manual.

Racing Protocol.

- Race will be official if time limit expires or laps are completed. Laps may be cut due to time limit. Feature timer will freeze under any red-flag condition.
- Working race receivers are MANDATORY anytime you are on the track! This includes track packing, hot laps, qualifying and features. Radio frequency is 454.0000. Fresh, fully charged batteries are recommended for you race receiver. Drivers without a working race receiver will be sent to the pits. Any driver without a working race receiver will be sent off the track and disqualified in the feature.
- Any driver charged with his/her second (2nd) caution will be sent to the pit area.
- If the race leader is approaching lap traffic and the layover flag has been displayed, any lap traffic that has not moved for the race leader as directed and the race leader makes contact with a lap car and brings out the caution,, the caution will be charged to the lap car and the leader will retain the race lead. If the leader goes to the pits for any reason, the leader will fall to the rear of the field.
- SIGNALING DEVICES (LIGHT STICKS) ARE PERMITTED except for red, yellow or green. This only applies to our weekly racing. Check with the series regarding their regulations if you are racing with them.
- Rough driving will not be tolerated. The general rule is a car causing the caution will be moved to the rear of the field as directed by race control. If there are cars that are more than one lap down, the cars involved will be moved AHEAD of the lap cars.
- All decisions of the officials in charge are FINAL.
- Three (3) courtesy laps will given for a flat tire incurred under caution. This applies to the feature only.
- Fuel in all classes will be gasoline or E85 only. No alcohol, no nitrous oxide and no other fuel additives are allowed. No CHP. No MBTE.
- Driver changes during a race night event MUST be reported to the pit office and approved by the race director before the change is permitted.
- A driver cannot change cars after the start of any on-track session.
- Weekly points will be paid to the driver only. Track will audit and post points during the race season and can be viewed on the website.
- All required forms must be executed before money will be released. All drivers and/or car owners must submit their W9 before money is released.
- Personal vehicles, other than those towing a race car will not be allowed in the pit area, except for track officials.

Safety.

Safety Equipment. This is the minimum acceptable equipment for all cars, all divisions

- All cars must have protective windshield bars in front of the driver.
- All cars will receive a 25 pound weight break for a Hans type device or full containment seat.
- All cars must have a working and charged fire extinguisher that is securely mounted.

- All cars must have an emergency electrical shut off switch installed and located within reach of a belted-in driver AND track officials standing outside the car.
- Rollover Protection. Four-point full roll cage, welded to the mainframe walls or minimum 4" x 4 3/16" thickness steel pads continuously welded to main unibody floor structure at strongest points. Roll cage is required unless specified by division rules.
- Five point minimum three-inch-wide racing harness required with quick release fasteners. Restraints must be secured to roll cage members and/or frame rails, not to floor. Drive restraints maximum three (3) years old.
- Seat: Designed for racing. Steel or aluminum types are required. NO fiberglass seats. Seat must mount securely to the roll cage structure.
- Weight: Ballast weight must be painted white with car number on weight. Must be secured with bolts and locknuts. Any car losing ballast weight on the track may be disqualified from said event and fined \$1.00 per pound of ballast weight lost. Track officials have the right at any time to inspect ballast weight on any car.
- Drivers' Safety Equipment Required: NOT OPTIONAL. Full coverage USFI standard or Snell 90 approved helmet. One- or two-piece single layer Nomex or equivalent driver suit. Fire retardant boots/shoes. Fire retardant gloves are strongly recommended.

Rainout Policy.

- Each rainout situation will require a different solution to satisfy all parties. Therefore, rainouts will be handled on a case-by-case basis.

I-75 RACEWAY RESERVES THE RIGHT TO ADJUST AND MODIFY THESE RULES AT ANY TIME